NU Vegas Scrum Team

12/4/2017

Dylan {

Yesterday: Created all models for card, player and deck

Today: Getting main game hub up and running

Blockages: None

}

Trey {

Yesterday: Nothing

Today: Design methods for War

Blockages: None

}

Kent {

Yesterday: Nothing

Today: Stub out go Fish logical methods

Blockages: None

}

Austin {

Yesterday: Nothing

Today: Upload card images

Blockages: None

}

Elena {

Yesterday: Nothing

Today: Upload Blackjack code

Blockages: Personal Family issue

}

Kent 12/9/2017 Standup

Yesterday I worked on keeping score for each player and displaying each score. I also worked on checking for pairs and removing pairs for a players starting hand.

Today I will add a method that changes the active player and a method for drawing a new card.

No blockages